





## Adding Party Back In (Partyrem event)

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### Adding Party Back in

*(Ticket ex: 34081)*

If a partyrem event was entered into a docket by accident, you will need to both remove the event and add the party back in via the party table.

From the header of the docket, press **Tab + P:**  

This will take you to the party table, but to edit the parties, you will need to highlight any selection in the "NUM" column on the far left and press

**Shift + F4:**



This next screen is where all deleted parties will be held, and this screen is where you can edit the parties. On the far right, there is a "RMV'D" column:



And any parties that have a 'y' flag in this column have been removed via a "partyrem" event. To add the party back in, arrow down to them, and then **enter** over until you are highlighting the "y":



And press **space** to clear out the flag. Press **F9** to save your change and then **F1** out of the editing screen and back to the first party screen.



VTADS will automatically update with your changes. **F1** to go back to the header of the docket then press **F2** to open the event list and press **Ctrl + F3** to "clear to find":



Press **Enter** to highlight the space under "EVENT" and type "partyrem":



And press **F3** to search, all partyrem events in the docket will pull up, find the one relating to the party you added back in, and press **F7 + type "evekill"** to remove the event.

Tags  
entity

Party

Partyadd

Partyrem

VTADS